

Bowling Green State University Athletics: In Game Internship

Qualifications:

- Must be passionate about sports and BGSU Athletics
- Motivated to work in live sports and events
- Proficient in Adobe Creative Suite CS5 and Microsoft Office 2007
- Dependable, organized, and detail-oriented team player
- Ability to work in a fast-paced environment

Responsibilities:

- Serve as a member of the game day crew for football, volleyball, and men and women's basketball
- Different positions include running the audio board, music, video clip players, and working on Photoshop in game
- Assist in creating content in the pre game
- Being part of script meetings for games and events

Position Terms:

- Start Date: August 20, 2012
- End Date: May 3, 2012
- Compensation: School Credit/Unpaid
- Interns will be required to work at assigned athletic events

Perks:

- Excellent opportunity to expand personal portfolio
- Complimentary merchandise, apparel, and meals when available
- Networking opportunities
- Experience working in a Division I Athletic Department
- A live sporting event experience that will provide proper training for a future in the industry

Application Process:

- Please submit resume and cover letter and three design samples to Christofer Smith, Asst. Producer of In Game Entertainment, by **Friday, August 3, 2012**
- Applications can be submitted via email to smithct@bgsu.edu or mailed to the attention of Christofer Smith, BGSU Athletics 1610 Stadium Drive Bowling Green, Ohio 43403
- Applications can also be delivered to the BGSU Athletic Administrative Office Suite located on the second floor of the Sebo Athletic Center (Office hours are 8:00am to 5:00pm, Monday through Friday)
- Please direct any questions to Christofer Smith Office: 419-372-7149 Cell: 740-624-1589 or email: smithct@bgsu.edu